

# DARRELL CLAUNCH

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## Introduction

During my career I have worked across many different disciplines within the entertainment industry and I believe it's this diverse background that has helped me excel at outside-the-box conceptualization. I have worked on no budget and Sundance Award winning films alike, in capacities from director to storyboard artist to production assistant. I have edited hundreds of commercials, been an ABC affiliate Creative Director and a lead video game artist. I am passionate about being a part of the storytelling process in whatever capacity possible and due to my comprehensive background I will help actualize the most innovative, creative and cost effective path to a projects full potential.

## Film Experience

- |   |  |                     |
|---|--|---------------------|
| • <i>Homage: Darkness and the Lords Prayer</i>      | <b>Director</b><br><b>Writer</b><br><b>Editor</b><br><b>Storyboard Artist</b><br><b>Digital Effects Artist</b> | Knights End Films   |
| • <i>Winter's Bone (2010 Sundance Award Winner)</i> | <b>Set Production Assistant</b>  | Anonymous Content   |
| • <i>Deal or No Deal</i>                            | <b>Casting Assistant</b>   | NBC Universal, Inc. |
| • <i>Inside River Bluff Cave</i>                    | <b>Second Assistant Camera</b><br><b>Production Assistant</b>  | National Geographic |
| • <i>Black and White</i>                            | <b>Director</b><br><b>Writer</b><br><b>Editor</b><br><b>Storyboard Artist</b><br><b>Digital Effects Artist</b> | Knights End Films   |
| • <i>The Dead Shall Rise</i>                        | <b>Director of Photography</b><br><b>Editor</b><br><b>Storyboard Artist</b><br><b>Digital Effects Artist</b>   | H. Hero Productions |
| • <i>Rain in Hell</i>                               | <b>Director of Photography</b><br><b>Editor</b><br><b>Storyboard Artist</b><br><b>Digital Effects Artist</b>   | Stone Productions   |

## Work Experience

- Knights End Creative **Studio Owner** 2004 - Present  
We serve as contractors and outsourcers of character illustrations, pixel artwork, sprite creation, 2D animation, and other forms of still and animated artwork. While primarily working with the video game industry, we also have clients within the areas of advertising, publication and film/video production for both local and national projects such as Toyota, ABC, NBC, Universal Studios, National Geographic and the recent multiple Sundance award winning film, Winter's Bone.
- Black Lantern Studios **Lead/Senior Artist** 2007 - 2010  
Managing, delegating and scheduling teams of artists across multiple concurrently developed titles and styles. Primary focus on the Nintendo DS creating 2d and 3d animations/sprites/backgrounds.
- KSPR Springfield 33 **Creative Services Director/Marketing Manager** 2004 - 2006  
Head of department responsible for all in house commercial/promotional production seen on air. Planned market strategies, promotional events and limited partnerships with businesses throughout the metro area in order to gain a larger viewership. I was also the storyboard artist and editor for hundreds of our high-end commercials and television specials.
- KSPR Springfield 33 **Graphic Designer/Animator/Editor** 2004  
Created commercial and promotional advertisements for Springfield ABC affiliate. I created graphics, animations, edited spots as well as ran studio equipment for the daily newscasts.

## Education

**Missouri State University** 1999-2004

*BFA Computer Animation and Mass Media Minor*

I completed a five-year program designed to give me the skills necessary to be competitive in the fields of computer animation, film and television production while enhancing my fine art skills in life drawing, sculpture and photography.

## Technical Skills

- **Platforms:** Windows and Mac OS, all versions
- **Editing/Audio:** Final Cut Pro, Adobe Premiere, Avid, Soundbooth
- **Animation/Graphics:** AfterEffects, Photoshop, Illustrator, Dreamweaver, Lightwave, Autodesk Maya, 3D Studio Max, Debalizer, Pro motion, Nitro Character, Sketchbook Pro.

## Reference

- Matt Darst, H. Hero Productions, (417) 988-0815
- Mickey Stone, Stone Productions, (417) 425-7256
- Matt Raithel, Black Lantern Studios, President, (417) 865 - 3037
- Chris Moore, Black Lantern Studios, Senior Art Lead, (417) 770-0089
- Dave Tillery, Springfield 33 KSPR General Manager, (903)-581-5656